

Fig. 1

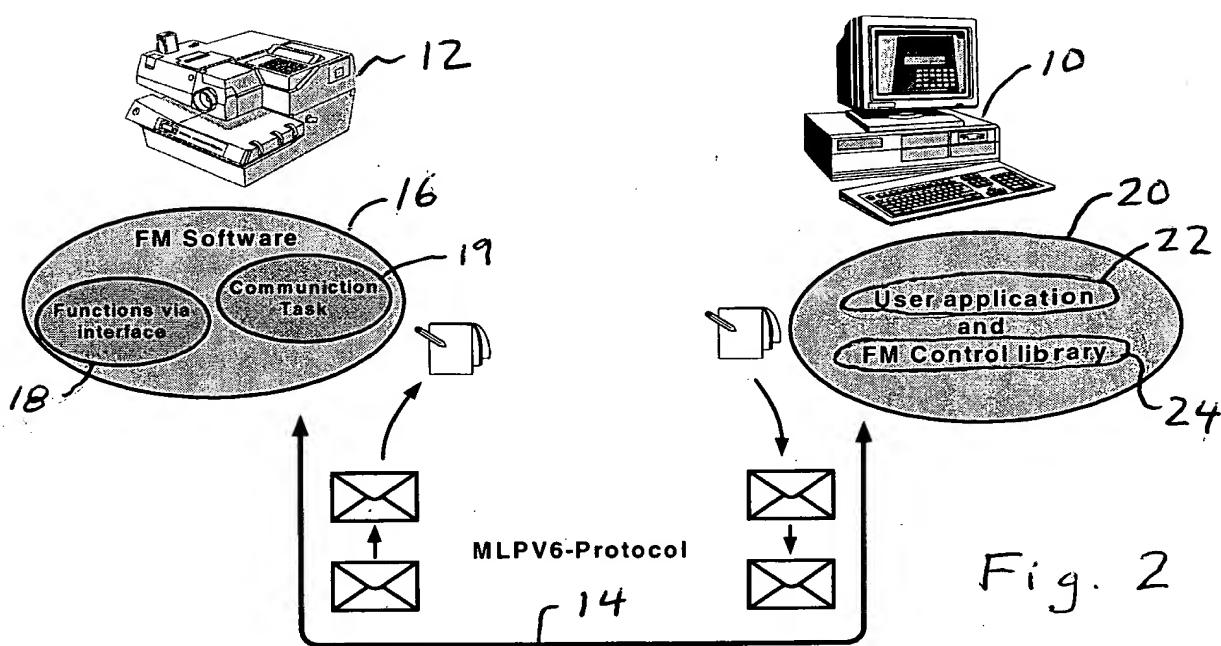


Fig. 2

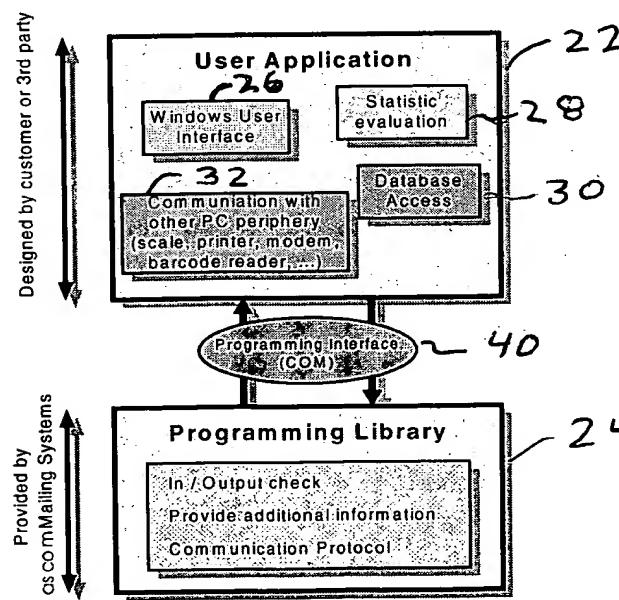


Fig. 3

## Franking state machine

Project: FM Control

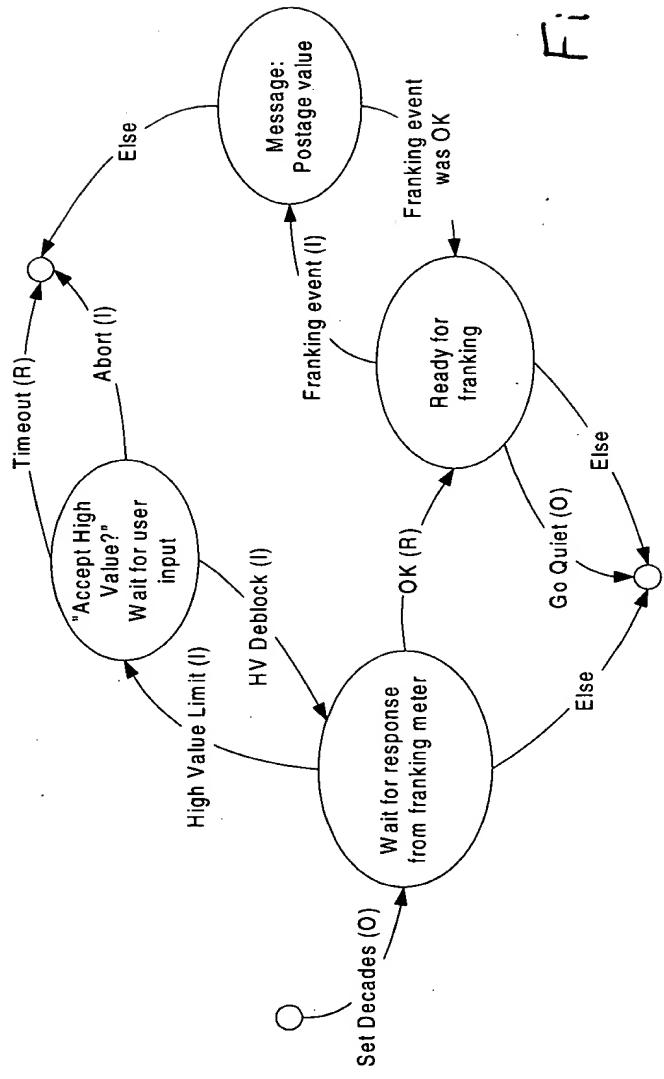
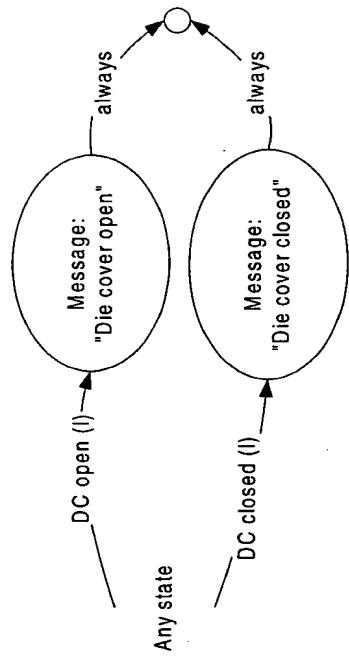


Fig. 4



○ = Quiet state

Always when the machine goes to Quiet state, it is necessary to let the user know why (Error or R\_GOQUIET).

Processing I\_DC\_CLOSED is not imperative

# Set Decades sequence with HV-Limit

Accepting High Value

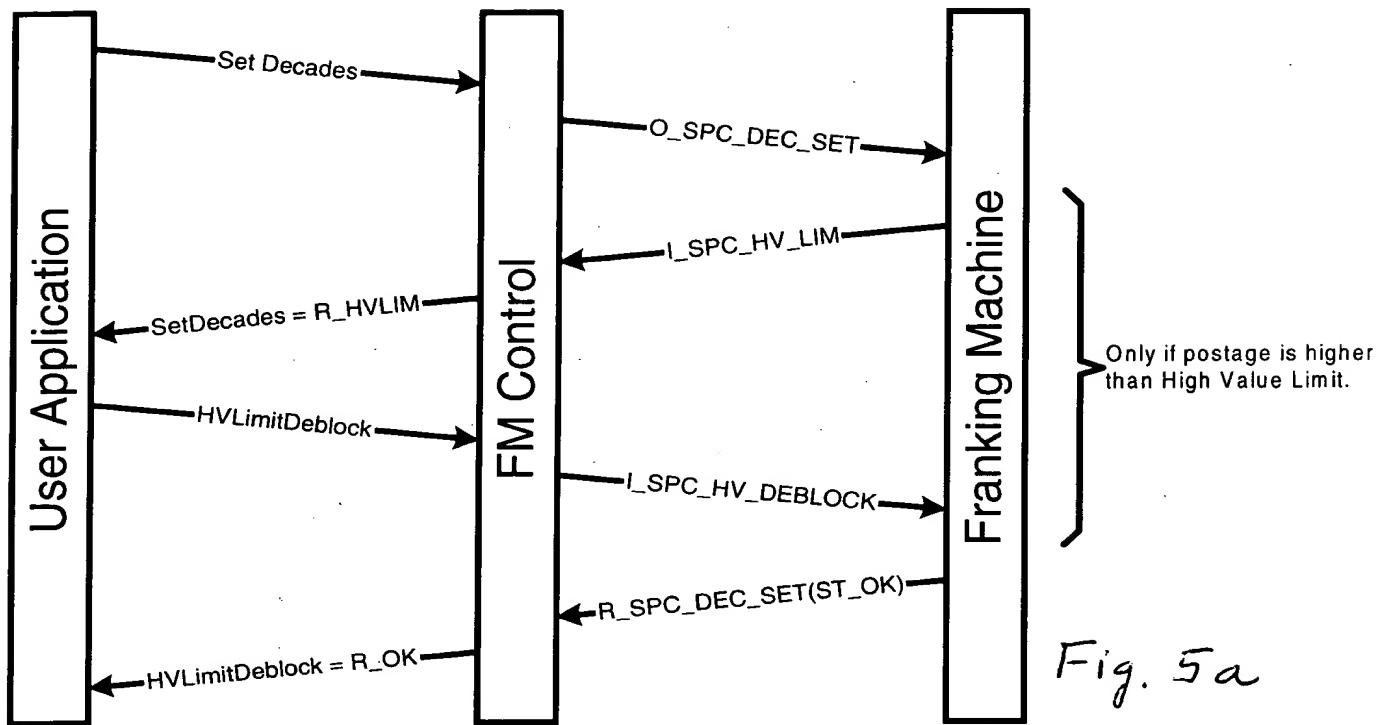


Fig. 5a

Declining High Value

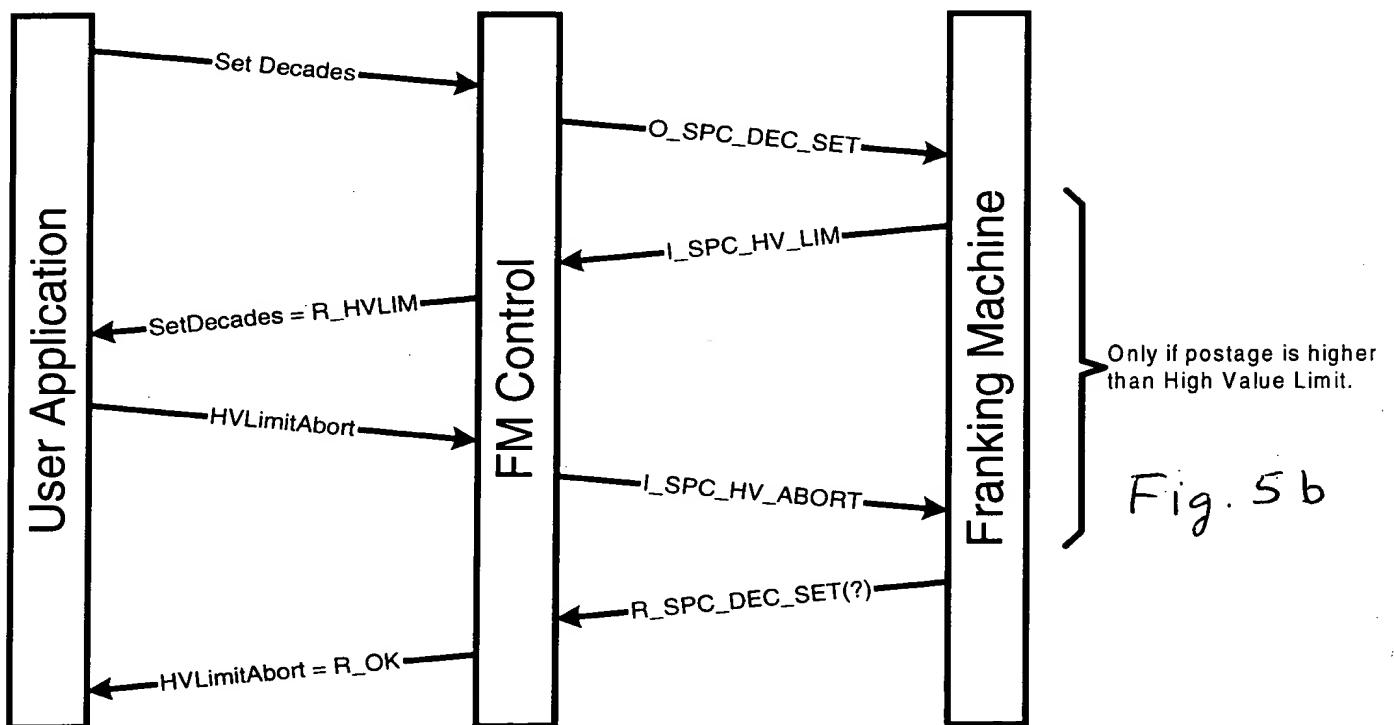


Fig. 5b

0 0 0 0 0 0 0 0 0 0

Sending answer too late

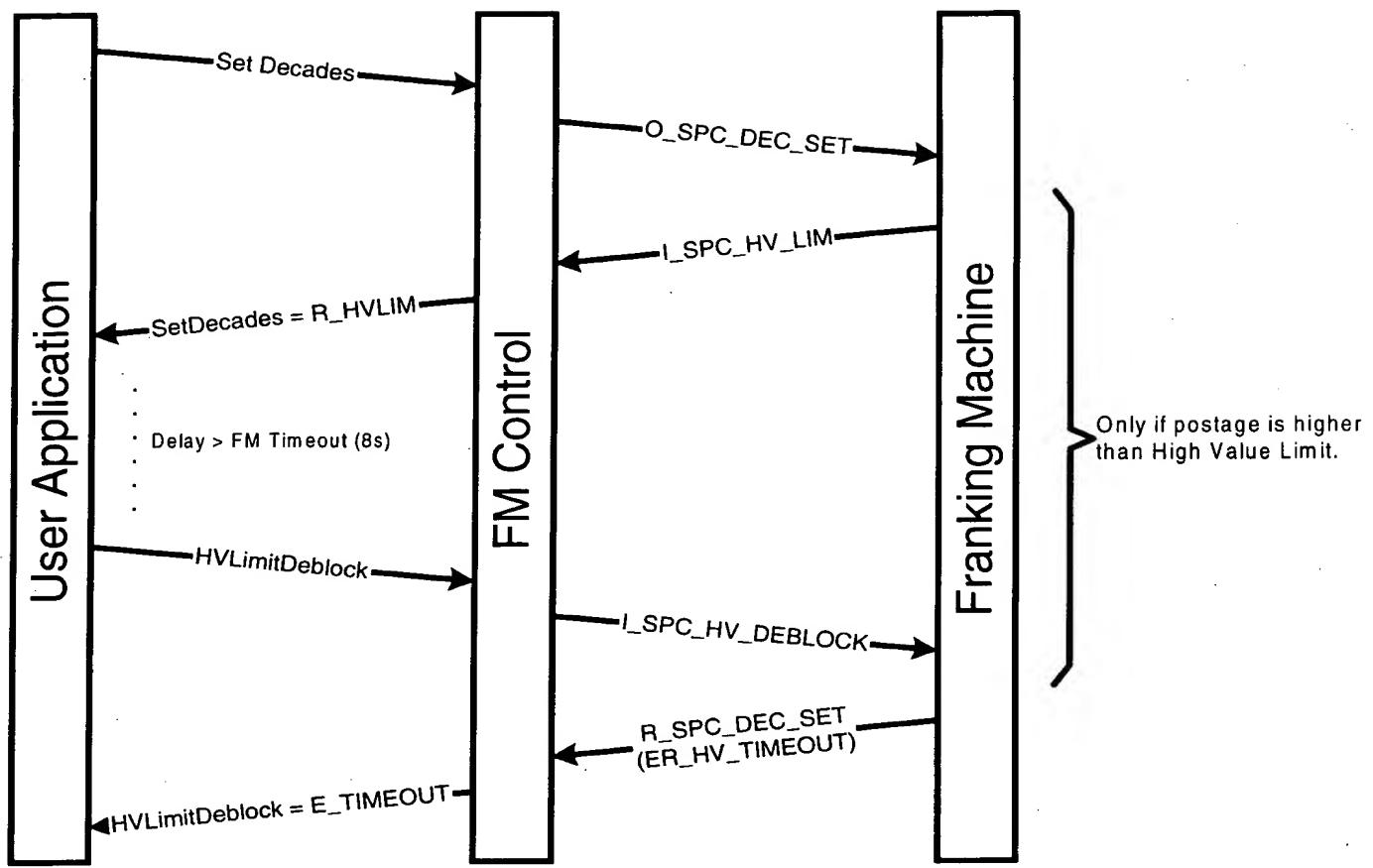


Fig. 5c

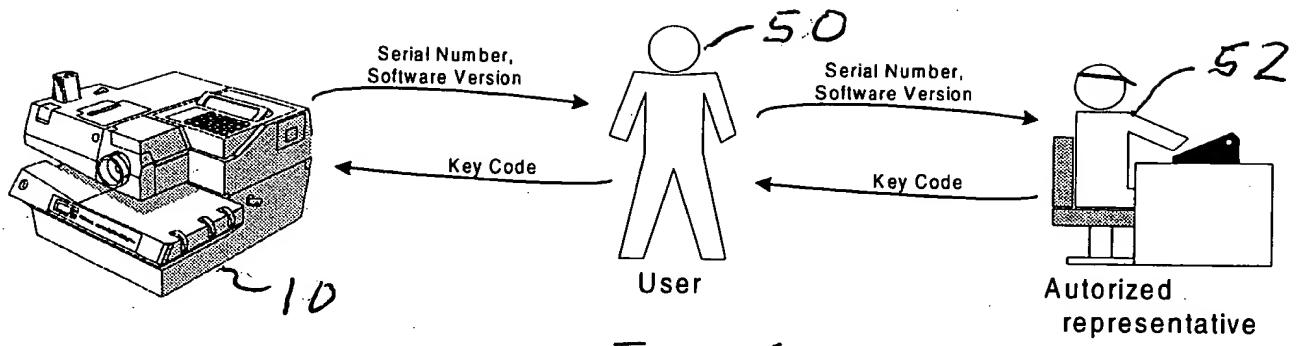


Fig. 6

Fig. 7a



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First time only  
Fig. 7b

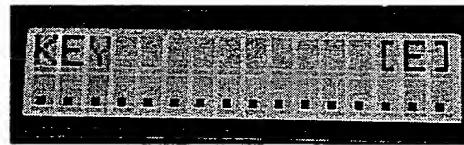


Fig. 7c



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Fig. 7d

